

# Transferring Images onto Fabric

DYLON®

## Transferring Images with Dylon Image Maker



Dylon Image Maker allows you to transfer photocopied pictures onto fabric, using black and white or colour photocopies. The process reverses the image, so if your chosen picture has words or numbers it will be necessary to obtain a reverse photocopy of the picture to transfer it the correct way round.



White fabric will give the best result when transferring a colour photocopy - a coloured background would show through the photocopy inks, distorting or obscuring the design. Light colours or pastel shades can give interesting effects with black and white photocopies.



## What you will need



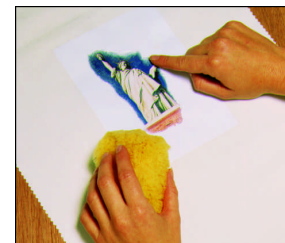
Photocopy of chosen Image  
Garment/fabric  
Dylon Image Maker  
Brush  
Paper Towels  
Rolling pin  
Sponge

## Image Maker Method



*As with any fabric painting or dyeing technique, fabric must be washed and dried first.*

1. Trim around photocopied picture, leaving a narrow border.
2. Apply Image Maker paste evenly over the picture, thickly enough to obscure the print.
3. Place picture on the fabric, pasted side down.
4. Smooth out any wrinkles, place a paper towel over the photocopy and use a rolling pin to lightly press the paper to the fabric. Remove the paper towel and use it to clean away any excess paste.
5. Allow to dry thoroughly - at least four hours, preferably overnight.
6. Soak the photocopy paper thoroughly using a wet sponge. With your finger begin to gently rub away the paper, starting in the centre and working outwards. Allow to dry. If the image is not clear, this is because there is still a film of paper remaining on the surface - use a damp sponge to rub this away completely.
7. Allow the garment to dry, then using a brush or scrap of clean fabric rub a small amount of Image Maker paste onto the picture, making sure the entire surface is covered. This final coating seals the surface of the picture, so that the garment is washable, on a low temperature wash.



NOTE: Due to copyright laws, it may be illegal to photocopy certain pictures without permission.

# Teachers' Notes and Classroom Assignments

## Inspirational Art

Dutch artist M C Escher's detailed prints stem from his early interest in lino cuts, a technique taught to him when he was 18 years old by his art teacher, and his later training at the Architectural and Decorative School of Arts. He was fascinated with the concept of geometric division - dividing a plane into interlocking geometric or figurative forms. His drawings were transferred onto wooden blocks by accurate carving, the blocks were then used to print the image onto paper.

Fantastic prints of interlocking shapes of birds, fish, animals and humans are characteristic of his style; in some of his work, the interlocking shapes gradually change and metamorphose from one animal to another, or from bird to fish, or even insect to fish to bird and eventually boat!

His interest in architecture also appears in much of his work, most notably 'Ascending and Descending' - a building topped by a continuous staircase with no beginning or end, and 'Waterfall' - an illustration of an impossible flow of water.

His last work 'Snakes', produced in July 1969, was a graphic expression of the concept of infinity.

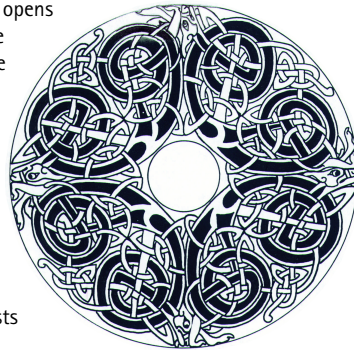
## Expand students' creative ideas

Using Dylon Image Maker to transfer photocopies onto fabric opens up a great many possibilities for wearable art. Designs may be simply photocopies of photographs, or you can make a collage of printed pictures, photographs or printed patterns and photocopy those.

Black and white drawings/prints can be vividly coloured with felt pens, photocopied and transferred to fabric. For inspiration, look at Andy Warhol's prints of Mickey Mouse and Marilyn Monroe!

Black and white photocopies can be especially effective on white or light coloured backgrounds. For inspiration, look at woodcuts, lino prints and Celtic designs, and the work of artists such as Dürer and Escher (mentioned above).

Alternatively, computer programs can be used to generate stunning designs. (NOTE: it is still necessary to photocopy your design. Most computer printing inks are unsuitable for use with Image Maker, although some laser printers may provide suitable copies - test first on a piece of scrap fabric). Using Dylon Image Maker, highly detailed, complex designs can be applied to fabric, in a fraction of the time it would take to hand paint them!



## Assignment 1

KEY STAGE 3 (1a, 1b, 1c, 2a, 2b, 2c, 4a, 4b)

A band is going on tour, and want a set of matching T-shirts to wear. Draw two design options, with the name of the band; photocopy and transfer one of the designs onto a T-shirt.

Create a design for a textile holder for a set of 4 of their CDs. Make a paper pattern and instructions on how to make the holder, including details of how it will fasten. Make the holder with a scaled down version of the T-shirt design using Dylon Image Maker to transfer the design.



## Assignment 2

KEY STAGE 3 (1a, 1b, 1c, 2a, 2b, 2c, 4a, 4b)



'Designer Labels' are often used prominently on garments. Using your own initials or name, design your own personal label, in a variety of sizes, styles and colours. You can use computer programs to help with the design. Keep a folder showing the original sketches and the progression of stages of the design. Look at all the different designer labels currently in use for inspiration. Choose two of the designs, and using Dylon Image Maker, transfer the designs onto white fabric, one to be used as a label on a jacket, one to be used as a label on the pocket of a pair of trousers.

## Notes

As with any textile dyeing or decorating technique, the fabric must be pre-washed and dried first.

Use photocopies only with Dylon Image Maker.

The process reverses the picture - if there are numbers or letters in the design, you will need a reverse copy to transfer the correct way round.

The finished item may be hand or machine washed in cool water. Do not iron directly on the surface of the transferred image.

The finish on a picture transferred with Image Maker is waterproof, it cannot be coloured or detailed with Fabric Paints or Pens - however, you can use 3D Paints, (Glitter, Pearl or Glossy, not Puff) to add detail and colour to the design.

Colour photocopies must be transferred onto a white background. If you want to transfer an image onto a coloured garment there are two ways you can achieve this:-

- Using White Fabric Paint, paint the area where your picture is to go. Allow the paint to dry thoroughly, place a clean cotton cloth over the top, and iron with a hot iron for 1-2 minutes to set the paint. Apply Image Maker photocopy over this white area in the usual way.
- Transfer your photocopy with Image Maker onto white fabric, then appliqué onto coloured garment.